INCLUDE Irvine32.inc

.data

svar SBYTE -10

x byte 1

arr dword 1,2,3,4,5

.code

main PROC

mov eax,0

push offset arr

push dword ptr lengthof arr

call myproc

exit

main ENDP

myproc PROC,

lengtharr:dword,addressArr:dword ;;parameters list

mov esi,addressArr

mov ecx,lengtharr

L1:

mov al,[esi]

call writedec

add esi,4

call crlf

loop L1

; push ebp ;frame construction

; mov ebp,esp ; "

; mov esi,[ebp+12]

; mov ecx,[edx+8]

; mov al,[esi]

; pop ebp

ret

myproc endp

end main

-------------------------2------------------------------

INCLUDE Irvine32.inc

.data

arr dword 1,2,3,4,5

.code

main PROC

mov eax,0

call myproc

call myproc2

exit

main ENDP

myproc PROC

LOCAL x:DWORD,y:DWORD

ret

myproc ENDP

myproc2 PROC

enter 4,0 ;substitute of "push ebp" & mov ebp,esp

leave ;pop ebp

ret

myproc2 ENDP

end main